



# Quivira Scout Ranch Boy Scout Resident Camp 2018 Program Guide



*Come to QSR and Celebrate  
"100 Years in Quivira Council"*



**BOY SCOUTS OF AMERICA**  
Quivira Council  
3247 N. Oliver  
Wichita, Kansas 67220  
316-491-2225  
[www.quivira.org](http://www.quivira.org)

# Welcome to Quivira Scout Ranch 2018!

## Thank you for making us your units camping destination!

We are excited to share our celebration of Quivira Council's centennial achievement this year with our new 1918 program. This one of a kind program features day long activities up in Indian Springs as well as Pioneer Camp. Activities are era exclusive programs to really see what life was like for a Scout in 1918, finishing it up with an evening showered with fireworks and a centennial cake eating celebration.

Another new opportunity for the older Scouts this year is our Building Trades program where Scouts can learn how to properly build and repair small scale house maintenance taught by our very talented Ranger Paul King.

We now have hammock camping available year-round in Indian Springs, camp out with your units anytime for a truly exceptional experience.


Also new to QSR will be hosting the very first Wild Webelos resident camp, where young Cub Scouts transitioning into Boy Scouts will go through programs specifically set up to help them along their scouting trail.

We are looking forward to seeing everybody this summer as we expand camp with new programs and opportunities for more scouts to enjoy all what Quivira Scout Ranch has to offer. Thank you!

Chad Dozier – Program Director

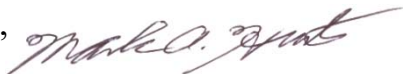
Kelsey Kessler – Camp Director, [qsrcamp@gmail.com](mailto:qsrcamp@gmail.com)

### A few important notes about signing up for camp:

- Campership financial assistance is open to scouts from any council but forms turned in after February 1 may receive reduced assistance.
- All youth & leaders must be registered as members of your unit in the Tentaroo system prior to Camperships and Class/Activity Signup.
- Class/Activity signup in the online  Tentaroo system begins March 1 for youth & April 1 for leaders. (Full payment required for signups)
- All classes and activities must be registered online by May 21.
- Special Needs Requests must be entered in Tentaroo by April 30 – This includes special foods, physical limitations, medical needs, etc.
- Specific campsites are requested in Tentaroo but you will not receive your final campsite assignment until you arrive at camp.

This guide provides you with information about our programs and activities but feel free to contact us if you have any questions ☺

Yours in Scouting,



Mark Hunter, Quivira Council Camping Committee Chair, [mark.hunter@scouting.org](mailto:mark.hunter@scouting.org), 620-245-0801

## Important Dates for the QSR 2018 Season

Jun 10	(2017)	Unit Online Registration Opens
Sept 1	(2017)	QSR/Kanza Staff Application Opens online
Nov 15	(2017)	Staff Applications Review Begins
Jan 13	(2018)	Promotional Materials Released at Trappers Rendezvous
Feb 1		Campership Assistance Forms Review Begins for QSR
Feb 1		Reno County KS – Campership Forms Due for QSR
Feb 15		Scout Rosters must be updated in Tentaroo for Camperships
March 1		Merit Badge & Activity Sign-up for Youth opens (if fees paid)
April 1		Activity Sign-up for Adults opens
April 15		Deadline for \$60 per person non-refundable deposit for Standard Fee
April 23		All remaining fees must be paid
April 30		Special Needs info must be entered in Tentaroo
May 21		Sign-up for ALL Sessions' MBs & Activities close
May 25	– June 02	Staff Development Week
June 03	– June 09	Session 1
June 10	– June 16	Session 2
June 17	– June 23	Session 3
June 24	– June 30	Session 4
June 30	- July 3	Wild Webelos

## QSR 2018 - Summer Camp Registration Fees

\$60 per person non-refundable deposit by April 15<sup>th</sup> secures each individual payment plan. All remaining fees must be paid by April 23<sup>th</sup>, 2018.

IMPORTANT NOTE: Fee must be paid in full before classes can be selected. Class sign up opens March 1, 2018

Registration	Prior to or by April 15, 2018	After April 15, 2018	Registration will be done online using the Tentaroo System.
Youth	\$280	\$300	
Adult	\$180	\$200	

Units may cook in their camp sites for any or all meals and must provide their own food storage. No camp freezer space is available. Ice will be available for purchase to all units.

# Camper Fee Payment Schedule

To maintain the stated camper fee, units are to submit their camper fee payments by the following schedule:

- ⦿ \$60.00 per camper (or balance due) with unit registration (All Campers/Leaders added after April 15 pay the late fee)
- ⦿ Final fee payment for scouts and adult leaders (full and part-time) is due April 23<sup>st</sup>, 2018. (Late fee may be applied ALL payments after April 23)
- ⦿ Full payment must be entered to register for classes.
- ⦿ Scouts added to your unit after your initial sign-up will pay the current fee (not the fees paid at the time of your sign up.)
- ⦿ Part-time leaders are any adults spending any portion of any day at camp regardless of meals.
- ⦿ There are no part-time youth at camp.

**REGISTRATION REQUIREMENTS:** The Quivira Council, BSA provides program, facilities, and services without regard to race, color, national origin, age, gender, or handicap. However, all adult leaders and youth on camp must be currently registered members of BSA. The person in charge of your troop must be at least 21 years of age. In addition, it is the policy of the Boy Scouts of America that all Scout outings have at least two-deep leadership at all times.\* At least two registered adult leaders, one of whom must be 21 years of age or older and certified in youth protection, are required for all outings.

## Quivira Scout Ranch Mission Statement

The Quivira Scout Ranch year-round mission is to provide an opportunity for Cub Scout Packs, Boy Scout Troops, Varsity Teams, Venturing Crews, and Explorer Posts to have fun, learn skills, and practice Scouting programs in the outdoors under their own leadership. The philosophy of our Ranger, professional staff, and program staff is a total commitment to serving Scouts and their adult leaders to the best of our ability. In pursuit of this meaningful goal, we pledge to strive to incorporate the following items into every Quivira Scout Ranch activity.

1. **Teaching & Coaching:** Traditional Scouting skills will be taught to all those in need of instruction.
2. **Values:** All of us are committed to being good role models, always exemplifying the Scout Oath and Law.
3. **Fun:** We will deliver fun-filled camp-wide programs that will be enjoyed & remembered by every youth who comes to camp.
4. **Quality Program:** An emphasis on quality and good health, with careful attention paid to program content, menu selections, trading post sales, and physical activities will be part of everything we do.

In order to live up to this commitment to our customers, QSR will feature a quality, mature, energetic, enthusiastic staff providing activities that will lead Cub Scouts into the Boy Scout program, and help young men on the Trail to Eagle Scout.

# Special Info for New & Old Campers at QSR

**Dress Code** – All persons on camp including visitors are expected to wear a scout appropriate, properly fitted, short or long sleeved t-shirt, button up, or polo. Close toed shoes and shirts are always required.

Medications at camp – Medications not requiring temperature control may be distributed by unit leaders if they are secured in a lock box at the campsite.

Outpost Night – Units that are signed up to eat in the dining hall will still be able to eat in the dining hall on Outpost night.

OA Call Out – Campfire will be held on Sunday evening which will include the Order of the Arrow call out ceremony. Troops should bring a list of their Scouts eligible for call out to camp. Out of council units must obtain approval from their own OA Lodge Executive Committee in written form to allow our lodge to perform the call out of your candidates.

Mailing Address for Camp: Session # / Unit # / Scout Name  
1781 Road 19, Sedan, Kansas 67361

Mail for scouts should be sent at least one week in advance. Mail received after scouts have left may not be returned if proper return address is not included.

Bicycles may be brought to camp for transportation to classes/Activities in program areas. Helmets are required.

Swim checks- **We suggest you complete swim checks if possible the fall before camp.** Swim checks completed before camp must be done by a certified lifeguard and a copy of the lifeguard's certification must be brought to camp. Swim checks may be completed at QSR on Sunday if you schedule them online during program registration.

The Tribe helps you provide a special cracker barrel treat to your campers by selling pizza on Thursday evening.

Tents and cots are not provided at QSR. Units must bring their own tents and set them up at camp. Units must also provide their own ground cloths and dining flies. Picnic tables are placed in each unit site and fire barrels are available.

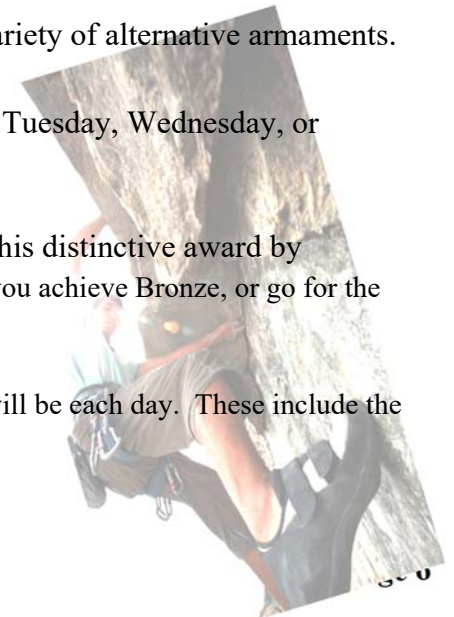
Contact Info at camp

- 620-725-5242 (office during summer camp sessions only)
- 620-725-5353 (year-round) Camp Ranger, Paul King
- Kelsey Kessler, Camp Director, qsrcamp@gmail.com
- Mark Hunter, Logistics Director, Council Camping Committee Chair, mark.hunter@scouting.org, 620-245-0801

Visitor Night campfire will be held on Friday evening of each session. Parents and Visitors are welcome in camp after 2:00 PM on Friday. Dinner for visitors is available served in the Dining Hall with the unit, the cost is \$5.00 per meal. Parents and guests must make paid reservations through their unit leader prior to visitor's night and can pay in the Trading Post.

## More than Just Merit Badges

- **Celebrate 100 Years in Quivira Council:** Join us in celebrating 100 years of scouting in Quivira Council with a whole day of special programs and a very special evening celebration!!!
- **Scouting 101 & Scouting 201 for Rank Advancement:** This area teaches young men many of the skills needed to advance from Scout to First Class.
- **Jet-Skis & All-Terrain Vehicles:** Take part in these exciting classes that teach Scouts to safely ride and maintain these vehicles.
- **Dining Hall Climbing Wall:** Located under the canopy at the gable end of the Hale Family Dining Hall, the climbing wall adds another dimension to our climbing program. Protected from weather, and illuminated for evening climbing, the climbing wall has expanded our climbing program.
- **Advanced Indian Lore:** Youth and adults are welcome to take part in this program which extends beyond the Indian Lore merit badge. The program is different each year.
- **Chaplain Aide Training & QSR Duty to God Award:** Work with our Chaplain to complete Chaplain Aide Training or the QSR Duty to God Award. You can re-earn the QSR Duty to God Award and receive a yearly rocker strip for the patch.
- **Black Powder & More:** Black Powder continues as an activity this year along with an area that has a variety of alternative armaments.
- **Camp Service:** Everyone is encouraged to provide service to our camp. Join the tribe on the first block on Tuesday, Wednesday, or Thursday morning to help us improve camp.
- **Scoutmaster Merit Badge:** Modeled after the BSA Journey to Excellence, ALL adult leaders can earn this distinctive award by completing requirements in three categories. The requirements change every year so come back and try it again. Will you achieve Bronze, or go for the Gold?
- **Daily Adventures Beyond the Merit Badge:** Activities and treks for older scouts and often leaders will be each day. These include the Marksman Program, Bike Treks, Boots & Paddles Treks, Climbing, Mountain Men Expeditions, and other activities.



# Scouting 101 & Scouting 201 for Rank Advancement

Dear Scouts and Scouters,

I am more than excited to announce the establishment of Troop QSR! Where boys learn to lead, scout and camp!

The Scouts in our troop will:

- Learn to lead
- Create a patrol
- Learn and apply scouting knots
- Build a fire
- Learn to work as a team
- Learn basic Scouting values
- Cook a camp meal
- Earn their Totin' chip and Firem'n chit
- Advance in rank
- Use a map and compass
- Learn first aid
- Learn citizenship values
- & Much More!

Our Unit operates two courses: **Scouting 101** that teaches the skills necessary to get a scout promoted to Tenderfoot. Also, **Scouting 201** is specialized for Scouts who are already tenderfoot and are ready to achieve the second class rank.

Troop QSR is a fantastic way to get Scouts excited and interested in Scouting. We've created a program designed to get your Scouts advancing and on track to take those skills back to home as they walk the path to Eagle! We encourage your boys to join our troop as we work toward putting the "outing" in Scouting!

Yours Truly, Manuel "Simba" Garcia, Scoutmaster, Troop QSR

## Backcountry Opportunities for the 2018 Camping Season

### The Mountain Man Experience

QSR is pleased to introduce a once in a lifetime experience. You will have the opportunity to see what life was like 200 years ago as a real mountain man. You will travel to a backcountry location and be a real mountain man for the evening. You will make your own eating utensils, and eat a real mountain man supper. After your fulfilling mountain man supper, you may participate in mountain man activities and earn a special QSR mountain man participant patch. Not only will you participate in activities, but learn mountain man survival skills.

### Canoe-Q

On Tuesday evening you will have the amazing opportunity to canoe to the Clark Walker ruins and camp for the evening or tie off your canoes and hike back to camp. You will get to see one of QSR's premier historic backcountry locations. Don't miss out on this historic and fun opportunity.

Both of these opportunities will be available for unit or patrol treks but signups will be limited. Signup begins March 1 for participants paid in full.

## Open Program Areas Each Afternoon

- Fishing MB in Nature,
- Free Swim
- Open boat (must have merit badge, excludes Motorboats)
- Open bouldering (climbing across)
- Shooting Sports merit badge qualification (excludes Monday)

## Wednesday Activities

On Wednesday and some evenings, a variety of activities will be available including but not limited to...

Bouldering:	Dining Hall Wall near Cemetery
Chess:	Dining Hall Basement
Branding:	Dining Hall Poarch
OA Trading Post:	Dining Hall Garage Door (Monday)
Open Fishing:	Nature Lodge Fishing Dock (BYOP)
Ga-Ga ball:	Tribe Longhouse
Volley Ball:	Volley Ball Pit
Scoutmaster Lake Tour:	Aquatics
Horse Painting:	Outside Handicraft
Open Archery Shoot:	Archery
Open Rifle Shoot:	10 shots for \$2, bring exact change

## Weekly Competitions

Units can also spend time earning camp-wide recognition in the following events. Judging is done throughout the week by the Commissioners & Staff.

- Commissioner's Honor Troop Award – Based on spirit, campsite cleanliness, etc.
- Best Gateway – Showcase your campsite entrance.
- Most Unique Camp Gadget – Do you have a unique camp gadget? Show it to Commissioners when they visit your campsite.
- Troop Skit Competition – On Thursday evening your patrol/unit can compete to perform your skit for the closing campfire on Friday.

## Friday Afternoon Activities

Even though the merit badge sessions are over, there is still a lot to do Friday afternoon including but not limited to...

Branding:	Bring your own stuff for branding
Beach Party:	Open Boating (must have merit badge, motor boats excluded) and Open BLOB
Tomahawk Throw:	Near Archery Range
MB Shooting	Rifle Range
Qualification:	(MB work or qualified shooters)
Rocket Launching:	Moeder Space Center (Pavilion across from Rifle)
Ga-Ga Ball:	Tribe Longhouse
Open Wall:	Outside Dining Hall
Chess Tournament:	Dining Hall Basement
Handicraft Gallery:	Dining Hall

## Sign-up to take these trainings

### SM/ASM Specifics and Intro to Outdoor Leader Skills

Scoutmaster/Assistant Scoutmaster Specifics and Introduction to Outdoor Leaders Skills leader training will be offered from Tuesday through Thursday. The training will cover important aspects of Scouting that will help your leaders provide the best program for the most success of your boys. Leaders can register for the training online along with the troop merit badge registration.

### Range Safety Officer Course

This shooting sports class will be an all-day Monday event which will certify you as an RSO and allow you to help on ranges.

### Other Training Offered in Program Areas

Safety Afloat, Safe Swim Defense, and Leave No Trace are available online while at home or at camp upon advanced request.



## Sign-up for these Outpost Destinations!

Outpost destinations can be done as a hiking trek or as an overnight outpost. There are fire pits / fire barrels available at the sites for all of these treks.

### **Rattlesnake Cove** – Hike Only (Overnight Not Required)

This area can be seen to the East as you cross the bridge. This is part of the Outdoor Skills program area for the Wilderness Survival Merit Badge but anyone is invited to spend the night with the scouts – the scouts have to build their own shelters but guests are welcome to bring their own tents.

### **Clark Walker's Place** – Hike & Canoe

Overnight Limit: 40 People

Hike and Canoe to visit Clark Walker's homestead. This is near the end of Hell's Hollow.

### **Indian Springs Campfire Ring** – Hike & Canoe

Overnight Limit: 30 People

Hike and Canoe to visit the campfire ring. This is near the Western border of camp just off Coyote Bay.


## What to Bring to Camp (NOTE: Some Classes/Activities require special items or clothing such as Long Sleeves or Long Pants)

- ✦ Medical Form
- ✦ Medication Form & Medication
- ✦ Copy of Health Insurance Card
- ✦ Class A Uniform, Neckerchief & Slide
- ✦ Troop Activity Shirt
- ✦ OA Sash (if applicable)
- ✦ Jacket or Windbreaker
- ✦ 6 Pairs of Socks
- ✦ 6 Pairs of Underwear
- ✦ 6 T-shirts
- ✦ 2 Pair of Jeans or Long Pants
- ✦ 3 Pairs of Shorts
- ✦ Belt
- ✦ Swimming Trunks & Beach Towel
- ✦ Sneakers (Spare Pair Also)
- ✦ Hiking Boots
- ✦ Shower Shoes
- ✦ Poncho or Rainsuit
- ✦ Pajamas / Sleepwear
- ✦ Washcloth & Towel
- ✦ Toothbrush & Toothpaste / Floss
- ✦ Comb / Brush
- ✦ Laundry Bag
- ✦ Insect Repellent
- ✦ Sunscreen (SPF 15 or higher)
- ✦ Tent (*Not provided by camp*)
- ✦ Sleeping Bag
- ✦ Pillow
- ✦ Backpack or Duffle Bag
- ✦ Flashlight & Extra Batteries
- ✦ Tribal Coup Thong (if 2<sup>nd</sup> year+ at QSR)
- ✦ Scout Handbook
- ✦ Pen or Pencil
- ✦ Note Pad or Paper
- ✦ Wristwatch
- ✦ Camera
- ✦ Scout Pocket Knife
- ✦ Fire'm Chit Card & Totin' Chip Card
- ✦ Spending Money for Trading Post
- ✦ Fishing Gear

# QSR 2018 – Summer Camp Daily Schedule

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
<b>7:00am</b>	Camp Closed	Flag Raising at Flag Mall					
<b>7:10am</b>		Breakfast					Breakfast (Pickup)
<b>8:15 – 10:00am</b>		Program Block 1	Block 5	Indian Springs/Pioneer Activities	Block 9	1 <sup>st</sup> Year Tribe Program Merit Badge Make up	Check-Out in Star Lodge
<b>10:15am – 12:00pm</b>		Program Block 2	Block 6		Block 10	2nd Year Tribe Program Merit Badge Make up	Camp Closed
<b>12:30pm</b>	Lunch						
<b>1:00pm</b>	Gates Open						
<b>1:15pm</b>	Unit Leaders Meeting (Youth / Adult)						
<b>1:45 – 3:30pm</b>	Swim Checks (signup required)	Program Block 3	Block 7	Indian Springs/Pioneer Activities	Block 11	Afternoon Activities Tribe Make up (Parents welcome after 2pm)	
<b>3:45 – 5:30pm</b>		Program Block 4	Block 8		Block 12		
<b>5:30pm</b>	Leader Meeting						
<b>6:00pm</b>	Flag Lowering at Flag Mall Followed by Dinner						
<b>7:00pm</b>	Opening Campfire & OA Callout (Trading Post Open after Campfire)	Branding & Games, OA Trading Post, Camp Movie & Popcorn	Vespers <i>Wilderness Survival Camping Trip</i>  <i>Astronomy After Vespers (8:45pm)</i>	Quivira Council 100 Year Celebration  9pm Fireworks (pending donations)	Troop Skits  9pm Old Warrior Meeting	Closing Campfire (Trading Post Open after Campfire)	
<b>10:00pm</b>	Taps and Quiet Time						
<b>Trading Post Hours:</b>	3pm – 6pm	8am – 12:30pm, 1pm – 6pm, 6:30pm – 9:00pm			8am-12:30pm, 1-6pm		7-9am

# QSR 2018 – Summer Camp Classes and Activities

The online  Tentaroo system will be used to register youth and adults for camp and classes at camp. Participants must be paid in full before they may be registered in classes. Camperships must be submitted by Feb 1<sup>st</sup> to be processed prior to class registration opening.

At QSR we use a block scheduling system. A merit badge or activity may require a single block or as many as four blocks. If a letter is repeated in a class row then participants must attend both sessions. If a letter is only seen once in a row then the class only requires one session but it may require work outside of the class period. A mix of some activities, single session badges, and multiple session badges is recommended. It is not required or even recommended to have a program scheduled for every block. Schedule your programs around troop activities and plan times to explore QSR beyond Camp Pioneer. Participants in rifle, black powder, and shotgun programs must attend the Rifle/BP/Shotgun Safety Session during block 1 before their class session. Even if they attended a safety session in past years they must attend a safety session at camp.

Some Merit badges have Pre/Post Requirement #s listed. For the merit badge to be signed off at camp, these must be completed prior to camp.

QSR 2018 - PROGRAM SCHEDULE - You must attend all sessions with the same letter																		
Quivira Scout Ranch 2018 Schedule	Monday				Tuesday				Thursday				Requirements		Additional Information			
	Block 1 8:15-10	Block 2 10:15-12	Block 3 1:45-3:30	Block 4 3:45-5:30	Block 5 8:15-10	Block 6 10:15-12	Block 7 1:45-3:30	Block 8 3:45-5:30	Block 9 8:15-10	Block 10 10:15-12	Block 11 1:45-3:30	Block 12 3:45-5:30	Bring to Camp	Pre/Post-Req #s	Age	Cost	Type	#
Outdoor Skills																		
Emergency Preparedness (Bring swim wear Thursday)	A				B				A B				1 <sup>st</sup> Aid MB Emergency Service Kit	2c,8b			MB	20
First Aid		A				A				B	B		Supplies for First Aid Kit				MB	20
Geocaching (Partial afternoon block)			A				A						Long Pants Long Sleeves	7,9			MB	12
Orienteering (Partial afternoon block)	A	A									B	B	Long Pants Long Sleeves				MB	20
Pioneering					A	A			B	B			Basic Knot Skills				MB	16
Signsm Signals, & Codes	A	A					A	A					Long Pants Long Sleeves				MB	30
Wilderness Survival (*Tues Night)			A		B	C							Long Pants Long Sleeves Tarp & Rope				MB	20
Totin' Chip / Fireman Chit				A								A					Act	30
Scouting 101 (Scout, Tenderfoot)	A	A	A		A	A											Act	60
Scouting 201 (2 <sup>nd</sup> & 1 <sup>st</sup> Class)							A	A	A	A	A						Act	60
<p><b>* These Merit Badges and Activities have an additional session/activity scheduled in the evenings or on Friday.</b></p> <p><b>Archery, Horsemanship, Climbing, Pioneering, and Jet Skiing have general sessions that all participants are required to attend (marked ABC, A..H, etc.).</b></p> <p><b>Blocks 4, 8, and 12 are open area blocks unless signed up for additional merit badge classes.</b></p>																		

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<b>Handicraft</b>																			
Art	A					B					C						MB	20	
Basketry		A					B		C								2nd Year	MB	16
Leatherwork			A		B					C								MB	20
Sculpture		A					B		C									MB	20
Woodcarving	A		B		C	D				E	F		Totin-Chip					MB	16
<b>Technology/Life Skills</b>																			
Animation			A			B					C					14		MB	16
Chess (*Friday Afternoon)	A					B						AB						MB	20
Electronics									A	B	C					12		MB	12
Communications	A				A	B				B				5,8				MB	25
Game Design (*Tuesday Evening)		A	B				C											MB	20
Photography (*Afternoon Activities)		A	B										Cyberchip					MB	16
Scouting Heritage	A	A							B	B				4,6				MB	25
Digital Technology					A		B		A		B		Cyberchip			14		MB	16
<b>ATV/Climbing/Horsemanship</b>																			
All Terrain Vehicles (ATV's)	A	A	A		B	B	B		C	C	C		Jeans/Long Sleeves			14	\$20	Act	
Climbing Merit Badge *	A	A	A	A	B	B	B	B	C	C	C	C	Jeans/Heeled Shoes					MB	12
Horsemanship			AB		A	B	CD		C		D		Jeans/Heeled Shoes			13	\$20	MB	8
Advanced Horsemanship	A	B								C			Jeans/Heeled Shoes/Completed the Horsemanship MB				\$20	ACT	5

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<b>Nature</b>																			
Astronomy (*Night Activity)	A		B											5a, 5b			MB	20	
Environmental Science			A			B	A			B					2nd Year		MB	20	
Fishing (Merit Badge)		A								B							MB	20	
Reptile & Amphibian					A					B				8a OR 8b			MB	20	
Nature	A	A			B	B								4a2	2nd Year		MB	20	
Space Exploration (*Friday Activity)							A					B				\$5	MB	20	
Forestry									A			B		Bring a Spiral Notebook				MB	20
<b>Aquatics</b>																			
Canoeing		A			B	A	C			B		C		Blue				MB	20
Jet Skiing	ABC	A	B	C										Blue		14	\$25	Act	6
Kayaking	A		B		C	D	E			F		G		Blue				MB	8
Lifesaving (*Afternoon Activity)	A	B		B		B		AB	A			A		Blue		1 <sup>st</sup> Class		MB	16
Mile Swim (Fri. Morning)				A				A		A				Blue				Act	---
Motorboating & Rowing			A		B		A			B				Blue	6		\$5	MB	4
Small Boat Sailing		A	B			A	B			C		C		Blue				MB	12
Swimming Lessons	A											B						Act	12
Swimming		A	B		C	A	B			C				Blue				MB	16
Water Sports (Tubing)			A				B					C		Blue		13	\$25	Act	4
Water Sports (Kneeboarding, Wakeboarding & Waterskiing)	A	A			B	B			C	C				Blue		13	\$25	MB	4
Open Swim				A				B					C						
Open Boating				A				B					C	Blue					

**\* These Merit Badges and Activities have an additional session/activity scheduled in the evenings or on Friday.**

**Archery, Horsemanship, Climbing, Pioneering, and Jet Skiing have general sessions that all participants are required to attend (marked ABC, A..H, etc.)**

**Blocks 4, 8, and 12 are open area blocks unless signed up for additional merit badge classes/activities.**

# QSR 2018 - PROGRAM SCHEDULE - You must attend all sessions with the same letter

Quivira Scout Ranch 2018 Camp Schedule	Monday				Tuesday				Thursday				Requirements		Additional Information					
	Block 1 8:15-10	Block 2 10:15-12	Block 3 1:45-3:30	Block 4 3:45-5:30	Block 5 8:15-10	Block 6 10:15-12	Block 7 1:45-3:30	Block 8 3:45-5:30	Block 9 8:15-10	Block 10 10:15-12	Block 11 1:45-3:30	Block 12 3:45-5:30	Bring to Camp	Pre/Post-Req #s	Age	Cost	Type	#		
<b>Shooting Sports</b>																				
Archery	A B Class 1	A Class 2	C D Class 1		E F Class 1	G H Class 1	C Class 2		E Class 2	G Class 2	B D F H Class 2						2 <sup>nd</sup> Year Camper	MB	12	
Rifle Shooting (.22LR)	A-F Safety	A			B	C	D			E	F							\$10	MB	16
Black Powder (Rifle)	A Safety								A								14	\$10	Act	8
Shotgun Shooting	A-F Safety	A			B	C	D			E	F						13	\$10	MB	6
<b>Commissioner &amp; Tribe Area</b>																				
Chaplain Aide Training *	A		B			C				D									Trainin g	20
Indian Lore		A	B			A	B												MB	24
Advanced Indian Lore (Not MB)											A								Act	24
Service Opportunity	A				B				C										Act	---
<b>Outdoor Activities/Treks</b>																				
Building Trades							A				B						15		Act	10
Golf Activity									A	A				Tennis Shoes					Act	15
Mountain Biking			A	A	B	B													Act	10
Marksman Trek			A	A													14	\$20	Trek	12
Biking Trek to Sedan									A	A	A							\$10	Trek	12
Mountain Man Experience				A															Trek	15
Canoe Q Trek											A								Trek	30
<b>Leader Training</b>																				
Range Safety Officer Course	A	A	A	A													21	\$75	Cert	20
BSA Leave No Trace 101			A																Act	---
BSA Leave No Trace Trainer Course			A	A	A	A	A							Tentative Course Pending Instructor Training			14		Cert	25
Safe Swim Defense (SSD)									A										Cert	20
Safety Afloat (SA)									A										Cert	20
Intro to Outdoor Leader Skills (S11)	A	A	LNT 101							A	A								Cert	20

\* These Merit Badges and Activities have an additional session/activity scheduled in the evenings or on Friday.

Archery, Horsemanship, Climbing, Pioneering, and Jet Skiing have general sessions that all participants are required to attend (marked ABC, A..H, etc.)

Blocks 4, 8, and 12 are open area blocks unless signed up for additional merit badge classes/activities.

# Wild Webelos Camp Schedule

Time	Day 1	Day 2	Day 3	Day 4
7:00am	Camp Closed	Flags/Breakfast	Flags/Breakfast	Flags/Breakfast
8:00am		Session #1	Session #6	Session #11
9:15am		Session #2	Session #7	Closing Ceremony
10:30am		Session #3	Session #8	Check Out
Noon		Lunch	Lunch	Camp Closed
1:15pm	Check In	Leaders Meeting	Leaders Meeting	
1:30pm		Session #4	Session #9	
2:45pm		Session #5	Session #10	
4:00pm	Leaders Meeting	Open Areas	Open Areas	
6:00pm	Flags/Dinner	Flags/Dinner	Flags/Dinner	
7:00pm	Opening Campfire	Hiawatha Trail	Flag Retirement	
10:00pm	Taps	Taps	Taps	

## Trading Post Hours

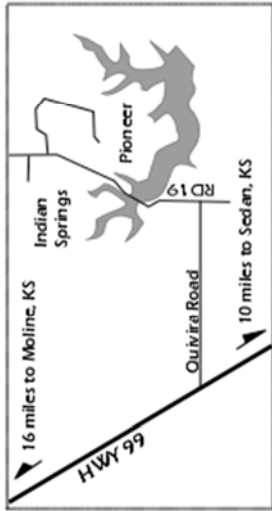
8am-Noon  
1:00pm-6:00pm  
8:00pm-9pm

## Open areas

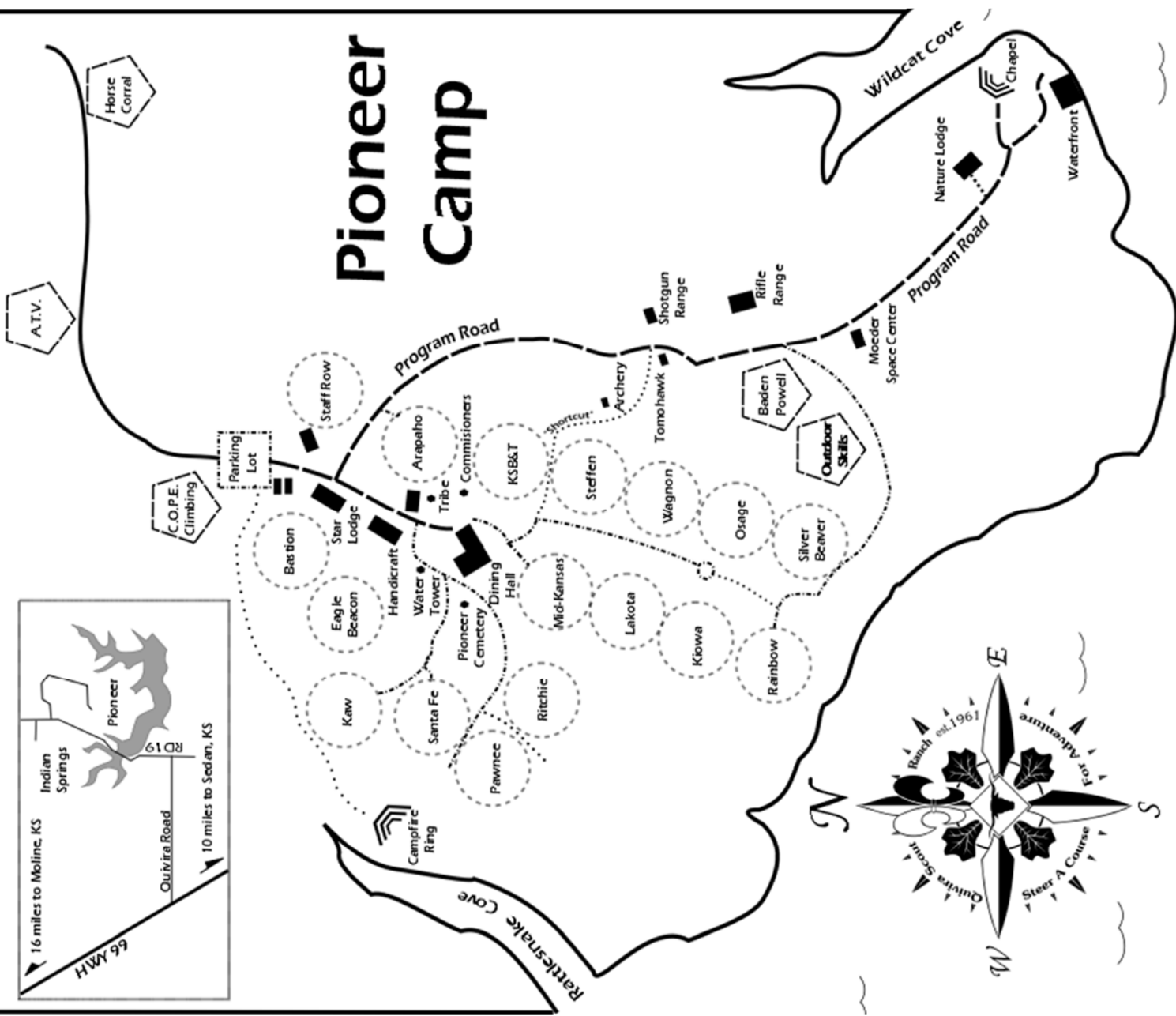
Swimming, Horse painting  
(Day 2 only), Ga-Ga ball,  
Basketball, Volleyball,  
Boating, Bouldering, Biking,  
Branding, Water Park

	Archery	BB Guns	Slingshots	Nature	Fishing	Boating	Swimming	Skills	Horses	Cooking	Crafts
Session #1	Eagle Beacon	Pawnee	Lakota	Steffen	Mid-Kansas	Ritchie	Wagon	KSB&T	Santa Fe	Arapaho	Bastion
Session #2	Bastion	Eagle Beacon	Pawnee	Lakota	Steffen	Mid-Kansas	Ritchie	Wagon	KSB&T	Santa Fe	Arapaho
Session #3	Arapaho	Bastion	Eagle Beacon	Pawnee	Lakota	Steffen	Mid-Kansas	Ritchie	Wagon	KSB&T	Santa Fe
Session #4	Santa Fe	Arapaho	Bastion	Eagle Beacon	Pawnee	Lakota	Steffen	Mid-Kansas	Ritchie	Wagon	KSB&T
Session #5	KSB&T	Santa Fe	Arapaho	Bastion	Eagle Beacon	Pawnee	Lakota	Steffen	Mid-Kansas	Ritchie	Wagon
Session #6	Wagon	KSB&T	Santa Fe	Arapaho	Bastion	Eagle Beacon	Pawnee	Lakota	Steffen	Mid-Kansas	Ritchie
Session #7	Ritchie	Wagon	KSB&T	Santa Fe	Arapaho	Bastion	Eagle Beacon	Pawnee	Lakota	Steffen	Mid-Kansas
Session #8	Mid-Kansas	Ritchie	Wagon	KSB&T	Santa Fe	Arapaho	Bastion	Eagle Beacon	Pawnee	Lakota	Steffen
Session #9	Steffen	Mid-Kansas	Ritchie	Wagon	KSB&T	Santa Fe	Arapaho	Bastion	Eagle Beacon	Pawnee	Lakota
Session #10	Lakota	Steffen	Mid-Kansas	Ritchie	Wagon	KSB&T	Santa Fe	Arapaho	Bastion	Eagle Beacon	Pawnee
Session #11	Pawnee	Lakota	Steffen	Mid-Kansas	Ritchie	Wagon	KSB&T	Santa Fe	Arapaho	Bastion	Eagle Beacon

# Quivira Scout Ranch



## Pioneer Camp



## Murray Gill Lake