VOLUME 50: QUIVIRA COUNCIL

WHITE BUFFALO DISTRICT

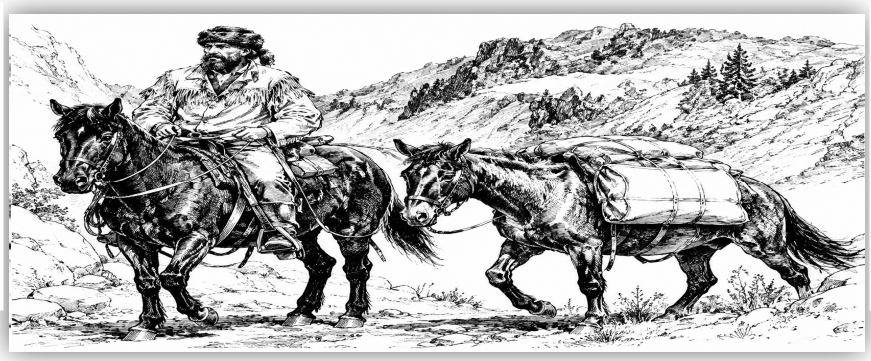
THE TRAPPERS' HERALD

HARVEY COUNTY PARK WEST, SINCE 1977

THE 50TH ANNUAL TRAPPERS' RENDEZVOUS

JANUARY 15-17, 2027

1978



2027

***** New Apparel for 2027!! See Next Page for Details**

(see page 6 for ordering information

Order your Trapper apparel by 11:59pm on December 15th

***** 2027 Trappers Hat *****

Keep up on the latest information and resources for Trappers and White Buffalo District by liking us @:

www.facebook.com/TrappersRendezvous AND
www.facebook.com/WhiteBuffaloDistrict

2027 TRAPPERS' APPAREL

Long Sleeve Tee, Hoodie & Fleece Jacket Available

(see page 6 for ordering information.)

Order your Trapper apparel by 11:59pm on December 15th

Front

Women's

Men's

Back

2027 50TH ANNUAL
EARLY REGISTRATION SPEICAL

Every participant who has registered by
<u>November 30th @ 11:59pm</u>
will receive a commemorative 50th Annual Beanie.
**** Individual registrations must be paid in full to qualify**
***** See page 5 for registration details or scan the QR Code Below**

Units—Please register your participants under one registration. You can add to the registration as often as needed through the final registration deadline of December 31st @ 11:59pm.

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SCHEDULE OF EVENTS

Friday

5-9PM Registration/Check In @ HQ

9PM **Leaders Meeting @ HQ**
(SPL/Pres. & One Adult)

Saturday

8AM Registration/Check-in

9AM Events Open/Unit Photos
PROGRAM ROAD CLOSED

12-1PM Events Closed for Lunch

12-3PM HQ/Registration Closed

1-4PM Events Reopen/Unit Photos

1PM Thawin' With Commissioners

3PM O. A. Gathering (Red Dog Saloon)
How Down (Ark River Valley)

4PM Mountain Man Contest start

4:30PM John Colter Run (Red Dog Saloon)

5:00PM Catholic Mass (HQ Parking lot)
PROGRAM ROAD OPENED

7PM Patch Trading (Red Dog Saloon)

7PM Chili/Spam Cook-off Judging
(Red Dog Saloon)

7:30PM **Leaders Meeting & Awards Presentation**
(SPL/President & One Adult)
(HQ Parking lot)

8PM Unit Campfires

Sunday

8AM-12PM Check Out

EVENTS FOR 2027

Besides the traditional feasts, reunions, feats-o'-skill, and tall tales, there will be:

- Scout's Chili and Spam Cook-off
- B-B Gun Range
- Black powder rifle shooting
- Archery
- Hawk throw
- Tribe of Quivira
- Hide Hangers Holler
- Flint & Steel Fire Start
- Trapper's Village
- Buzzard's Gulch
- Ark River Trading Co.
- Red Dog Saloon
- Trading, trading, trading
- John Colter's Run
- "Have you seen the Mountain Men?"
- Patch-trading extravaganza
- National Scout Shop
- SPL/SM - Crew President/Advisor Meetings
- Thawin' With The Commissioners

ONLY 2nd-year Webelos (AOL) who are in the 5th Grade

may attend Trappers and camp with a troop. Scoutmaster approval is required.

Scoutmasters, Trappers' is designed to be a Scouting America, Venturing and Ship event Therefore, any decision to allow AOL Scouts (2nd yr. Webelos) who are in the 5th Grade to stay the weekend must be made considering:

1.) Weather Conditions
2.) Are they prepared
3.) Number of parents attending with unit.

(Scouting America Youth Protection Guidelines & Common Sense.)

YOUNGER SCOUTS WILL BE ASKED TO LEAVE.

NO EXCEPTIONS

50TH TRAPPERS' RENDEZVOUS
REGISTRATION

(REGISTRATION IS ONLINE ONLY)

2027 Registration Fee:

$25.00 per person - Youth or Adult

AOL Scouts (2nd Yr. Webelos In 5th Grade), Scouting America, Venturers and Adult Leaders

ON-LINE REGISTRATION OPENS AUGUST 1, 2026

ON LINE REGISTRATION CUT OFF: December 31st Midnight

Late Registration Fee $35.00 per person at check-in.

REGISTRATIONS AFTER DECEMBER 31st MUST TAKE PLACE AT THE EVENT. LATE REGISTRATIONS MAY BE PAID WITH CASH, CHECK OR **CREDIT CARD**.

* * * REFUND POLICY * * *

Refunds are not available, but fees may be transferred to another youth or adult attending this event. This is an all weather event and will not be canceled for any reason. Be Prepared.

NOTE: If the event is canceled by a Government agency, refunds will be granted.

Troops, Ship, and Crews must register via Blackpug. Go to Quivira.org

If you need assistance please contact D'Kolle Mowery: D'Kolle.Mowery@scouting.org

PLEASE NOTE: **All Units must still provide a roster** (see pg. 18) listing every youth and adult in attendance when they arrive onsite at check-in. This is to ensure the safety of everyone in attendance.

* Current Scouting America Health Forms are required. Head Quarters will not collect them. Each unit leader is responsible to have them readily available for if/when they may be needed

No one is to be onsite at Trappers 2027 without being registered and checked in at head-quarters. Security and local law enforcement will be a part of these efforts.

Please be sure your unit checks in upon arrival and checks out before leaving the grounds, no exceptions.

CHECK-IN PROCEDURES

All units must check-in at Headquarters and report the position of their campsite on the locater map. There are a few places (including the wildlife area and event locations) where camping is not permitted and a stop at HQ will avoid problems.

Must bring a copy of Preregistration/Registration and Roster with you.

This will help to ensure your check-in process goes as quickly and smoothly as possible.

PARKING PROCEDURE

Your help is needed in making this event a success.

As the number of campers grows at Trappers', concerns about congestion and the safety of our youth has necessitated these parking procedures, the following parking procedure has been implemented for a safer and better Trappers' Rendezvous:

All vehicles need to be kept at least 6 feet away from the road for the safety of our youth.

Each troop is requested to park only one vehicle (and a trailer) at their campsites.

All additional vehicles need to be parked in designated parking areas.

Parking areas will be on the South East side of the river or along NW 24th Street Co. Rd. 566.

This policy should provide less congested camping areas, allow youth to set up and do their trading well off the roadways, and maintain access for emergency vehicles.

****** ARRIVING EARLY ? ******

1. Beginning at **8am on Saturday January 9, 2027** units can begin marking their areas at no additional cost. This is the earliest that areas can be marked, NO EXCEPTIONS. We cannot express strongly enough that **8am on Saturday January 9, 2027** is the absolute earliest that units can begin marking off their area. Any units attempting to mark off areas prior to this date and time will have their material **removed and disposed of by Park Rangers.**
2. ANY unit marking campsite areas prior to Friday January 15, 2027 are REQUIRED to post a sign visible from the road with the following information:
   a. Unit number b. Contact name C. Phone number.

   If not posted, marking materials **WILL BE REMOVED AND DISPOSED OF** by Park Rangers.
3. Please be courteous, do not mark off more area than your unit will need.
4. Steel tepees (campers) are only allowed on the East side of the river in the Walnut Grove area (NO EXCEPTIONS). It is highly recommended that you arrive prior to Friday January 17, 2027. The park will become too crowded and too busy to safely make your way to an electrical camping pad after check-in begins. Daily electrical fees ($10 per night) will have to be paid within 1 hour of arriving. The self-pay drop box located at the Bait Shop entrance should be utilized to pay electrical fees. Please bring appropriate payment (exact change or check only).

We greatly appreciate your cooperation.

Please continue to check the Website and Facebook for updates !

50TH TRAPPERS' RENDEZVOUS SHIRTS AND HOODIES

Order all apparel online by 11:59pm Tuesday, December 15, 2026.

Apparel Pricing

******* Please place apparel orders as a Unit for faster pickup *******

******* Orders due by 11:59pm on Dec 15th *******

Trappers Hat **(Limited Quantity: Only 125)** One Size: $20.00

LONG SLEEVE T Shirts

S, M, L, XL: $20.00 XXL: $23.00 3XL-5XL: $26.00

HOODIE SWEATSHIRT

S, M, L, XL: $30.00 XXL: $37.00 3XL-5XL: $40.00

FLEECE JACKET

S, M, L, XL: $40.00 XXL: $43.00 3XL-5XL: $46.00

Apparel orders are to be placed online via

BLACKPUG

It is recommended to preorder all apparel, we will have **VERY** limited inventory at the event.

All items must be picked up by 10am on Saturday of the event.

All orders are due by Tuesday, December 15th, 2026.

THE TRAPPERS

Lord Baden-Powell created the worldwide movement known as 'Scouting.' We are all apart of this global movement and strive to create peace throughout the globe by promoting fellowship and understanding.

RULES AND REGULATIONS

PLEASE EDUCATE YOUR UNIT!

Please consider that our use of Harvey County Park West is a privilege and follow all rules and Park Regulations. Violators will be asked to leave the park immediately. *Scouting America has made a deposit securing the use of the park and any infractions of the regulations could result in a loss of our deposit money.*

SCOUTING AMERICA, PARK & EVENT POLICY

1. **NO VEHICLE MOVEMENT on program road Sat 9AM to 5PM**
2. **NO FLAMES IN TENTS**. (Scouting America policy prohibits the use of liquid-fuel stoves, heaters, lanterns, lighted candles, matches, or other flame sources in or near tents!)
3. **No** riders in the back of trucks or on trailers. (Scouting America policy and State law)
4. NO fixed-blade knives, firearms or ammunition are allowed. (No BB, Air soft or anything resembling a firearm.)
5. NO Fireworks. (Scouting America policy and State law)
6. **Bring your own firewood**. Above-ground fires only **No pit fires** — Fires must be contained in a fire barrel or park fire rings. Please use clean wood only (no nails, oil, etc.), and take home any unused wood. There is no cutting of standing trees, dead or alive, without ranger's approval.
7. All straw is the responsibility of individual units. Straw is not to be left in park. *(See Checkout, Page 9)*
8. Stay away from the river or ponds, this includes the ice when present.—Make sure all youth know this rule!
9. All garbage is camper's responsibility. If trash receptacles are full, garbage must be taken out with you when you leave. Ashes (COLD OUT) need to be placed in the roadway and spread out.
10. All event locations take priority over camping areas, and must be OK'd by Trappers' Chairman and Park Ranger.
11. Camping allowed in designated areas only. Picnic tables are not to be moved.
12. Check-in begins at 5 p.m. Friday. Any Scouting Unit setting up or staking out a camping area before the Trappers' check-in time starts, **must follow the "Arriving Early" notice on page 4 of this publication.**
13. **Units must use a reasonable camping area. Units taking too much space will be asked to reduce their campsite to accommodate other troops.**
14. Camp parking is limited to ONE vehicle, plus trailer, per Scout unit. Other vehicles may unload but must be parked in the designated parking areas until checkout, Sunday AM. All vehicles must park at least **Six Feet from the Road** surface to allow for emergency vehicles.
15. Obey park speed limits.
16. Water hydrants at ranger's house are not for public use. Water hydrants are marked on the map and will have multi colored flags flying above them.
17. Restroom facilities are provided. Please use them. If they are labeled Male or Female please respect their usage.
18. Report all emergencies to Rendezvous Headquarters and First-Aid, if needed, as soon as possible.
19. Dead animals found in the park must be left alone. Notify ranger—No animal carcasses are to be moved or disturbed.
20. All steel tepees (campers) must go to the east side of the park (No Exceptions). Electricity and camper hookups are only available by arrangement with the ranger (they are in the first cul-de-sac on the east side).
21. No unapproved commercial sales or unit fund raising will be allowed (barter and trading is encouraged).
22. Generators on the West side need to be shut down at 11PM.

CHECK-OUT PROCEDURES

All participants are subject to the following check-out procedures for Trappers' Rendezvous!

*** DO NOT LEAVE STRAW IN CAMPSITE**

1. **If you do not check out, you will not receive your Trappers' patches. No exceptions!**
2. **If you are leaving on Saturday, 1. Move vehicles outside the ROAD CLOSURE POINTS before 9:00AM Sat 2. Contact headquarters (HQ) to let them know of your unit's intentions.**

Those units departing Sunday morning, there will be staff roaming the park starting at **8:00 a.m.,** wearing orange vests and driving in vehicles with Rendezvous flags on the antenna. When you are ready to check out, have your SPL/ President signal one of the staffers for a campsite inspection. After the inspection, you will be given your patches.

Inspection Checkpoints:

1. **All trash** and food picked up. If you are camped along a wooded area, we will look in the trees. If you are along a road, that is part of the area you are responsible patrol.
2. Any fire barrels and trash cans in your area should be emptied **(trash in dumpsters, ashes spread in the road).**
3. Fire rings must be **cold-out** and excess coals removed.
4. **No straw or wood left on site. TAKE IT WITH YOU!**
5. **If you are near a restroom,** it is your unit's responsibility to clean it (cleaning gear available at HQ).

Thank you for your cooperation and patience. Let's leave the park cleaner than we found it!

Keeping our attendees safe is very important, therefore we find it necessary to announce the following:

ROAD CLOSING -

Program road, the main road on the West side, will be closed during program hours on Saturday. The **ONLY** vehicles allowed to use this road during the hours of 9:00 AM to **5:00 PM** will be emergency and event staff vehicles. NO EXCEPTIONS.

- If an attendee needs to leave the event during the affected time, they are to **park outside** of the CLOSED area.

TRAPPERS' BRIEFS

THE STORY OF THE MOUNTAIN MAN…

"Where's the Natives what'll put arr'ers in your back? Where's yer slatherin' wolves or the rollin' prairie? Where's grizzly brown bear as can claw the bark off a gum tree?

Here's a man for ya! I'm half horse, half gater, togher'n a earth quake. I've got the prettiest gal, the fastest horse, and the ugliest dog… I can out jump, out run, throw down, drag out and whip any man in old Kaintuck.

I told my pap and mam I was coming to the mountains to trap and be a mountain man. Acted like they was gut shot! Sez, son make your life go there. Here is where the people is. The mountains is for animals and savages. I sez, Mother Gue, Rocky Mountains is the marrow of the world. By God, I was right.

I might never see'em but my common sense tells me the Andes is foothills and the Alps is for Children to climb. These here is God's finest sculpturing. There ain't no laws fer brave ones. Ain't no asylums fer the crazy ones. There ain't no churches 'cepten right here. An there ain't no priest 'cept for the birds. By God, I ARE A MOUNTAIN MAN and I'll live til' an arr'er or a bullet finds me and then I'll turn inter a post and moulder into the further building up of these here mountains, the back bone of the world. WAUGH!"
- *Jeremiah Johnson Movie, by Warner Bros.*

ARCHERY

Experience what it was like to pull back on a wooden long bow and let an arrow fly towards your target. The Trappers "Long Bows" are a real treat to use. Be sure to check them out.

BLACK-POWDER SHOOTING

First, Scouts <u>must</u> stop by the BB-range to qualify to shoot Black-Powder. Scouts may bypass "shooting" to qualify at the BB-range by bringing a copy of their "Hunter Safety Card." If they can answer the safety questions on the back of a target, they will then be given the target that will qualify them to shoot Black-Powder. <u>You must present a target from the BB-range to shoot Black-Powder!</u>

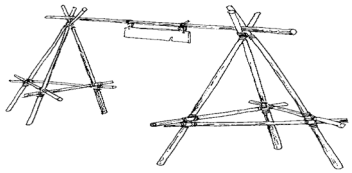
TROOP GATEWAY COMPETITION

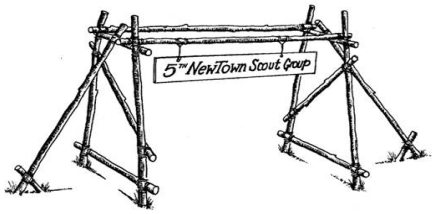
For safety reasons, we are asking every Scouting America Troop and Venturing Crew to clearly identify themselves, visible from the road. This allows us to find people in case of a need. But just like everything in Scouting, we want to make it fun!

We ask Troops and Crews to take pride in who they are and where they come from. Build a Gateway that shows off your skills and talents. **<u>This is a YOUTH activity.</u>**

Judges will be by to identify the Troop and/or Crew with the best gateway. The winning unit will receive a prize for their efforts and the satisfaction of a job well done!

<u>NOTIFY HQ IF YOUR UNIT INTENDS TO COMPETE.</u>





TRAPPERS' BRIEFS

YOUTH

CHILI AND SPAM COOK OFF

The Chili and Spam cooking contest continues to grow each year, and our brave Trappers' staff continue to be judges. While supplies last, Spam can be picked up at Headquarters to be used in the competition. Winners will receive prizes.

Entries must be completely made by Scouts and presented at the Cook-off competition.

ADULT CHILI COOK-OFF

Adults, here's your chance to show off your cooking skills. Build your chili and enter the contest. Simple as that.

Judging The Entries

Location/Time: Red Dog Saloon 7:00PM

(No armadillo or opossum meat, please!)

BUZZARDS GULCH OR THE ARK RIVER TRADING CO.

Stop at the Gulch or the Ark River Trading Co. for a free cup of hot cider, and get your souvenirs branded.

HAVE YOU SEEN THE OLD TRAPPER CONTEST

Scouts will search out the rendezvous for the likes of Jim Bridger, Joe Meek, Jedediah Smith and Hugh Glass. When a Scout finds and befriends an ol' trapper they will receive a token. A limited number of prizes will be given to those who find all the old trappers first. (Scout youth only).

*** First 50 to gather all trapper coins will receive a commemorative 50th Annual Challenge Coin ***

Please note: Registration is Online only. Do not submit any registration or apparel orders to the office by paper or in person. Thank You.

IMPORTANT

Each year we strive to improve the event. New events, activities and policies are put in place to make it safer and more exciting. Please thoroughly read through the below highlights and ensure you are familiar with this years changes.

- *****Registration for this event and apparel orders are ON LINE ONLY Via Blackpug**
- **Security and Thefts:** Due to a recent trend in thefts, a new policy is in place. If you are caught or suspected, the Sheriff's Office will be the ones handling the case.
- **Saturday "Guests":** Harvey Co. now allows us to shut down the park for our private use. Meaning all those who arrive on Saturday will be required to be paid and registered. They must be parents of or registered members of Scouting America. This is not a public event.
- **PARKING:** Units will need to park any non-essential cars on NW 24th or the South East part of the park (see map on page 13). This will allow more camp locations for tents and less car traffic throughout the event. (Try to keep ONLY 1 car and 1 trailer in camping area).

Follow us -

www.facebook.com/TrappersRendezvous

Or follow the White Buffalo District as well at:

www.facebook.com/WhiteBuffaloDistrict

Great things are happening at Trappers!

TRAPPERS' BRIEFS

MOUNTAIN MAN CONTEST

The finals for the Youth Hawk Throw and Youth Flint & Steel Fire-starting contests start at 4:00p.m. An authentic hawk is awarded to the best thrower, and a flint & steel kit to the best fire starter.

JOHN COLTOR RUN
MEET AT RED DOG SALOON 4:30PM

Nebraska, when first made on the map, included all the country from the present Nebraska-Kansas line north to Canada. In this first Nebraska of the early days, in the part that is now Montana, there occurred the remarkable escape of John Colter.

John Colter was a trapper who crossed the continent to the Pacific Ocean with Lewis and Clark. On their way back, in 1806, Colter saw so many signs of wildlife along the Missouri that he got leave of Captain Lewis to stay there and trap. This was in the heart of the country of the Blackfoot Indians.

"Brave as a buffler bull in Spring." John Colter managed to escape sure death at the hand of the Blackfoot Indians by running seven days. To commemorate this event we will have the John Colter run! Bring your running moccasins.

JOHN COLTOR RUN DRESS CODE

As a very popular event at Trappers, the John Coltor run has grown to include hundreds of participants each year. The Order of the Arrow has done a great job putting on this event and we want this event to continue for a very long time.

Runners can wear items like long johns, pajamas, running shorts and shirt, and appropriate costumes. Remember just to use common sense. No Speedos or "tighty whities" .

Unit Activities: Encourage your Scouts to share in one or more of the fun Rendezvous activities.

PLANNED COMPETITIONS

Early Registration Prize Drawing
Youth Gateway
Youth Chili & Spam Cook Off
Youth Old Trapper Contest
Youth Hawk Throwing
Youth Flint & Steel
Youth John Coulter run

***** ADULT Chili Cook Off *****

THAWIN' WITH THE COMMISSIONERS

Come thaw out with the Quivira Council Commissioners. Stop by our tent for a chat and enjoy a cup of hot chocolate. Do you have any qualms, queries, quibbles, or questions? Our Commissioners will answer them all. Take a few minutes to warm up and talk about the weather, how recharter is going, or who you like for the Super Bowl. Find us at grid R-17 from 1pm to 3pm.

TRADING AT TRAPPERS!

Trading was always a part of any "rendezvous" and youth trading is a big part of Trappers'. The youth can start small and go home with some really nice stuff. As a reminder of **our trading policy**, please:

1). **Monitor what your youth are trading.**

2). This is "Trading", **no** money is to be used by Scouts or Units.

3). No Fireworks

4). No live ammunition

5). No fixed-blade knives; they are **not** allowed at Trappers. (This includes all fixed blades sharpened or unsharpened. This includes: metal arrowheads, throwing stars, spring assisted knives, switch blades, sharpened railroad stakes, spears, or swords.) (Only exceptions are those in your camping area used for cooking.)

6). No Firearms or anything resembling a firearm. (This includes: BB, Air soft, Nerf, water guns, crossbows, blow dart guns or anything shaped like a gun.)

7). State Fish & Game regulation prohibit possession of "migratory bird" feathers and parts.

8). **NO** commercial / for-profit selling is allowed by Scouting Units. Only approved vendors.

Please be courteous to our Staff and Security if they ask for you to put something away or need to confiscate an item. They are volunteering their time to keep everyone safe and should be respected as such. There is no 100% way to keep this list all inclusive of what is not allowed at Trappers. Any item that has been confiscated can be picked up at Headquarters, by the scoutmaster in camp, during Checkout. The best rule is to use common sense.

Notice: To keep things fair and to prevent any issues. All adults, must only trade with other adults. Adults should not be trading with youth. If noticed, adults will be asked to remove themselves from trading.

RECOMMENDED ITEMS TO TRADE!

Trading is the most popular event at Trappers and that is how it was in the 1800's, back then they did not have throwing stars, car radios, and Pokémon cards to name a few items. Items like these make it look more like a garage sale not a rendezvous event.

Please have your youth try to bring simple handmade items that they can make at a troop meeting like duct tape wallets, leather pouches, wood carvings or beaded chokers/bracelets. Choose simple items you can make; just use the internet to find ideas.

Please be 100% sure that your leadership and your youth know and understand what they can bring to trade and what they can trade for.

Items such as patches and other cool Scouting items are also great and very popular.

Any Unit that has been caught trading with or for something not sanctioned by Scouting America or policies outlined in this publication, can be asked to leave and will not be allowed to return the following year.

Safety for all Scouts at this event is the highest priority and any Scout or Scouter not following guidelines and policies will be asked to leave Trappers. Please prepare your entire group to make good and safe decisions while at Trappers!

Be aware, be responsible, and be prepared!

Do you have Questions?

If so contact us and we will be happy to help:

Jamie Coyne, Event Director
jcoyne@starlumber.com
(316) 644-4655

Kevin Gorman
Kevin.Gorman@scouting.org
(316) 992-0779

TRAPPERS' RENDEZVOUS PLANNING NOTES

☆ Trappers' is a "cold-weather" camping event. Rain, sleet, snow, wind and ice are possible. *All participants should be prepared with the proper clothing, footwear, and equipment for the weather.*

REGISTER EARLY

Special Prize Drawing: Units that are registered by December 1st will be entered in a drawing, at the Saturday night Leaders meeting.

***** 50th Annual Special ******

Any participant registered for the event by December 1st will receive a special 50th Annual Beanie.

Register at: quivira.org using Blackpug

Worship:

Catholic Mass will be held at 5 p.m. on Saturday. HQ Parking Lot

ONLY AOL Scouts (2nd-year Webelos) who are in the 5th Grade

may attend Trappers and camp with a troop. Scoutmaster approval is required.

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1.) Weather Conditions
2.) Are they prepared
3.) Number of parents attending with unit.

(Scouting America Youth Protection Guidelines & Common Sense.)

YOUNGER SCOUTS WILL BE ASKED TO LEAVE.

N O E X C E P T I O N S

Reminder

If your unit is not signed up with fees paid by Dec 31st, then you must bring your registration and roster with you, and pay at the event.

Late registration fees apply.

Cash, Check & Credit Card
***ACCEPTED** FOR REGISTRATIONS*
AT THE DOOR

All Credit Cards payments subject to 3% service fee

Registration deadline:
DECEMBER 31, 2026

RED DOG SALOON

Plan to visit the Red Dog for souvenirs, mountain man soup, hot & cold drinks and snacks. **Open Friday 6:00p.m.-10:30 p.m. Sat 8 a.m. 'til we're sold out!**

LEADERS MEETINGS

SPL, President, and Unit Leader, plan to attend the Friday night and Saturday night leaders meetings for the most up to date event information.

COLD WEATHER TIPS

Be prepared to avoid wind. The wind-chill factor will make you cold in even relatively mild weather. For example, you will feel like it is 10 to 20 degrees below zero when the actual temperature is 20 degrees above zero, if there is a 20-mile per hour wind.

Suggestions:

- In your campsite, you can create a relatively wind-free area by pitching tarps in such a way as to form walls against the wind. This will give your group a place to gather around the fire when they get cold.
- Individuals out in the open can protect themselves from wind by wearing closely-woven wind breakers and by wearing clothing in several layers.
- Wear a hat when you are outdoors in the cold, and especially in windy conditions. Your head radiates heat more than any other part of your body. If you can retain that heat, the rest of your body will be warmer.
- In tents without floors, pack snow around the bottom of the tent to block wind.

Stay dry and keep your sleeping bags and blankets dry.

Suggestions:

- Wear water-repellent boots and have rain gear handy.
- Carry your bedroll in a waterproof container—a trash bag will work fine.
- If you accidentally fall in the snow, brush it off before it melts and makes your clothing wet.
- If you fall into water, head for shelter with a fire immediately to dry off and change into dry clothing. (Be prepared by bringing extra clothing!) Go or send word to camp headquarters.
- Use tents with a waterproof floor or use waterproof ground clothes—plastic is good. Avoid dragging snow and moisture into the tent on your feet and clothing.
- Do not sleep in the clothing you have worn all day or in clothing you will wear the next day. Perspiration from your body makes them damp and reduces their insulation value.

Insulate yourself at all times.

Suggestions:

- Wear clothing in several layers—including long johns or a second pair of pants. Wool or thermal weave fabrics are great. Several pairs of socks in shoes that aren't too tight will help—rubber boots will help too!
- Add blankets to your bedroll. Even a heavy sleeping bag will be warmer if you line it with a blanket.
- Have newspapers or straw available to spread on the ground where you sleep in order to keep the cold away from your body.

Your menu and beverages are important.

Suggestions:

- Your body needs food to produce heat. Plan to eat more than normal. Stews and one-pot meals are easy to prepare and you gain the advantage of eating warm food.
- Hot beverages are best, but be certain that you drink sufficient fluids to avoid dehydration. Cold weather draws moisture from the body, leading to dehydration.

Be aware that you are in a cold environment and know the signs of hypothermia.

Suggestions:

- Loss of feeling in toes, fingers, and other exposed parts of the body is a sign to get to shelter.
- Shivering is a natural reaction to cold, but if you can't stop shivering, you are beginning to experience hypothermia and should seek immediate shelter. Go to camp HQ or other heated building to get warm.

<u>NO flames in tents!</u> Proper preparation will help ensure safe and warm fun!

These tips will help Scouts enjoy cold-weather camping; a challenging activity that that adds excitement to the Scouting experience. Well-equipped and warmly-dressed Scouts not only have more fun but they are also prepared to experience a wider range of activities.

Yours in Scouting,

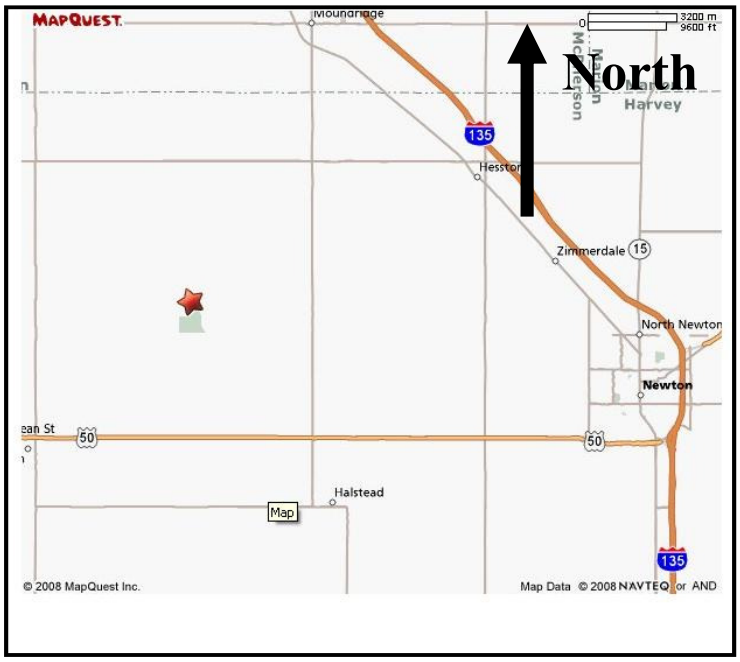
Old Blue Knees.....

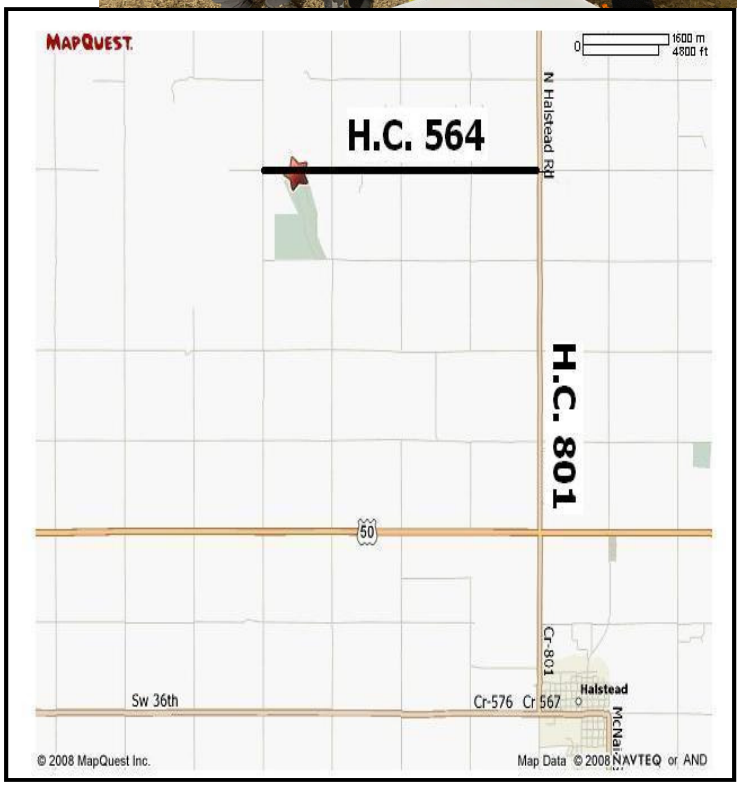
The west road through the program areas will be closed on Saturday from 9a-5p. This is to help avoid any potential safety risks, while allowing emergency vehicles the access they need.

***** NO EXCEPTIONS *****

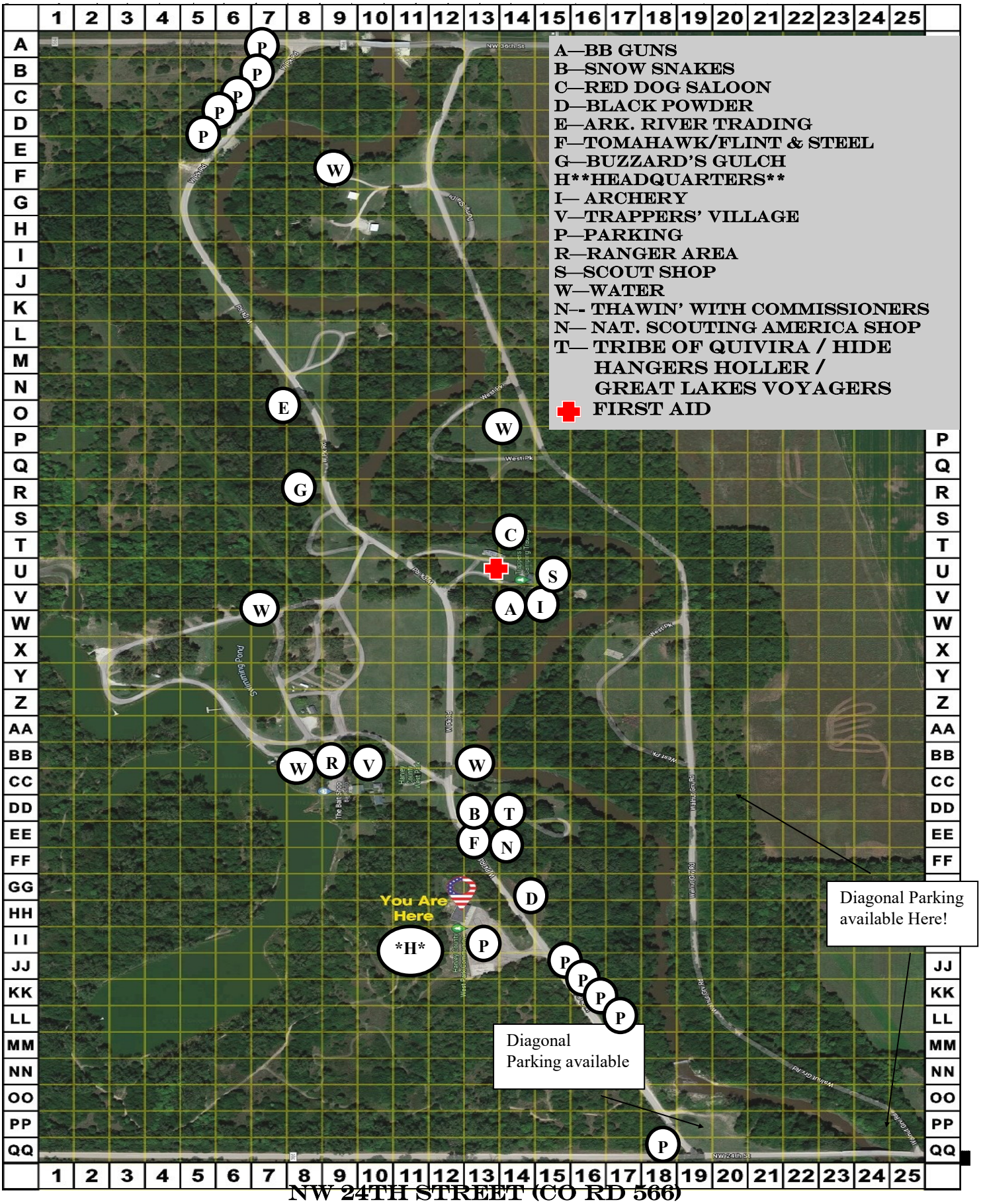
DIRECTIONS

Harvey County Park West is 10 miles west of Newton on Hwy 50. Turn north on Harvey County (H.C.) 801, Halstead intersection. Go north 4 mi. to H.C. 564, and turn west 3.5 miles to the Park and proceed to the south, please reference site map for headquarters location for check-in. The address for the park office is 2731 West Park Rd. Burrton KS 67020 (this will get you close) GPS location: 38.08686 N 97.58301 W.





TRAPPERS ACTIVITY LOCATOR MAP



HELP WANTED!

OPPORTUNITIES TO HELP WITH TRAPPERS !

In previous years, Trappers has had registration's of more than 6,000 Scouts and Scouters. As we continue to grow and improve, more opportunities are becoming available for those who love Trappers and want to help out.

Check out the list of opportunities below and contact us if you are interested in helping!

SECURITY

Help keep an eye on what's being traded and traffic. This can easily be done by leaders who are already walking the event and would require very little time commitment on Saturday.

CAMP INSPECTORS (CHECK-OUT)

With 200+ units wanting to get home on Sunday, we are looking to grow this team. If you are able to give 2 hours of your time on Sunday morning, we would greatly appreciate your help.

CHECK IN HELP

There's no better way to put it than our beloved Trappers staff isn't getting any younger! If you would like to continue to help Trappers run smoothly, contact us and volunteer to help out in our Head Quarters!

MOUNTAIN MEN AND PROGRAM AREAS

Trappers is made possible by the nearly 150 volunteer staff members that work throughout the year to continually improve the program and safety of this event. The images of the men and women who work this event are forever painted into the minds of the youth we all serve. If you want to be part of that image, maybe this is where you would love to serve.

For information about HELP opportunities, contact:
Jamie Coyne, Event Director
jcoyne@starlumber.com
316-644-4655

TRAPPERS' RENDEZVOUS PARTICIPATION ROSTER

PLEASE BRING A COPY OF UNIT ROSTER AND PREREGISTRATION RECEIPT WITH YOU TO CHECK IN.

Unit # _____

Youth Names

(Please indicate how the youth is registered)

	Name	Scout	Venturer	Webelos
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
15				
16				
17				
18				

Adult Leader Names

(Minimum of Two-Deep Leadership Required)

	NAME	YPT DATE
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		

Note: Printable roster available on Blackpug.

Add additional sheets as needed

TRAPPERS' RENDEZVOUS

Brotherhood • Tradition • Service

WHITE BUFFALO DISTRICT

TRAPPERS RENDEZVOUS
Trappers' Rendezvous
January 2025

Trappers' Rendezvous
January 2025

Trappers' Rendezvous
January 2025
Troop: 1450
City, St: Maize, KS
Council: Quivira
District: L9

Trappers' Rendezvous
January 2025
Troop: 2032
City, St: Olathe, KS
Council: Quivira
District: Last Frontier

Trappers' Rendezvous
January 2025
Troop: 1041
City, St: Independence, KS
Council: Quivira
District: Osage Nation
TRAPPERS

Trappers' Rendezvous
January 2025

Trappers' Rendezvous
January 2025

Trappers' Rendezvous
January 2025

Trappers' Rendezvous
January 2026
Troop:
City, St: Derby, KS
Council: Quivira
District: Southwind

Rendezvous

Trappers' Rendezvous